



TREK Section Schedule

2023/2024

Grades 6-8

Date	Section	Title
September	05	
	12	
	19	1.1 Before the Beginning Began
	26	1.2 Out of Nothing
October	03	1.3 Imago Dei
	10	1.4 Boundaries
	17	1.5 Male and Female
	24	1.6 Dominion
	31	1.7 Everything Was Good
November	07	2.1 The Adversary
	14	2.2 Temptation
	21	2.3 Sin
	28	2.4 Hiding from God
December	05	Christmas Party
	12	*** CHRISTMAS BREAK ***
	19	
	26	
January	02	
	09	2.5 The Wreckage
	16	2.6 Expelled
	23	2.7 Shedding Blood
	30	3.1 Noah
February	06	3.2 Abraham and Isaac
	13	3.3 Moses
	20	Sliding @ Finn Hill (Weather dependent)
	27	3.4 David
March	05	3.5 Emmanuel
	12	*** MARCH BREAK ***
	19	3.6 The Christ
	26	3.7 Resurrection
April	02	4.1 The Ascension
	09	4.2 The Church
	16	Fun Night
	23	Awards Night

HIS STORY

Notes:

- The new Trek Bible Study book focuses on “His Story,” God’s story throughout the entire Bible. For each lesson in the Trek Bible Study book there are six days of devotions. These devotions include some Bible verses to read, some thoughts to reflect on and questions to answer. Students in grade six, seven and eight have the opportunity to begin or build on the practice of spending time in God’s Word every day!!
- If you’d like to finish your book, then these things need to be completed for each lesson:
 - 1.do the intro activity at the beginning of each lesson
 - 2.memorize and recite the key verse for the lesson
 - 3.do the daily devotions
- If you’re not planning on completing your book, then we’d encourage you to read when you can, and follow along with the lessons that we’ll be looking at each Tuesday night. During our large group time at Trek we will be presenting a lesson from the Bible Study book. Here is an outline for the year to help you keep track.
- **Complete the intro activity and devotions the week prior to the lesson at Trek.**

*please note that we are not allowing a week for the Unit Review, please complete the Unit Review when you can (e.g. complete the Unit Review for Lesson 1 the same time you complete Lesson 2.1)